Creating S.M.A.R.T. Goals

1. GOALS SHOULD BE SPECIFIC: A specific goal has a much greater chance of being accomplished than a general goal. To set a specific goal you must answer the six "W" questions:
   * Who: Who is involved?
   * What: What do I want to accomplish?
   * Where: Identify a location.
   * When: Establish a time frame.
   * Which: Identify requirements and constraints.
   * Why: Specific reasons, purpose or benefits of accomplishing the goal.

   EXAMPLE: A general goal would be, "Get in shape." But a specific goal would say, "Join a health club and workout 3 days a week."

2. GOALS SHOULD BE MEASURABLE: Establish concrete criteria for measuring progress toward the attainment of each goal you set. When you measure your progress, you stay on track, reach your target dates, and experience the exhilaration of achievement that spurs you on to continued effort required to reach your goal. To determine if your goal is measurable, ask questions such as......How much? How many? How will I know when it is accomplished?

3. GOALS SHOULD BE ATTAINABLE: When you identify goals that are most important to you, you begin to figure out ways you can make them come true. You develop the attitudes, abilities, skills, and financial capacity to reach them. You begin seeing previously overlooked opportunities to bring yourself closer to the achievement of your goals.

4. GOALS SHOULD BE REALISTIC: To be realistic, a goal must represent an objective toward which you are both willing and able to work. A goal can be both high and realistic; you are the only one who can decide just how high your goal should be. Your goal is probably realistic if you truly believe that it can be accomplished.

5. GOALS SHOULD BE TIMELY: A goal should be grounded within a time frame. With no time frame tied to it there's no sense of urgency. If you want to lose 10 lbs, when do you want to lose it by? "Someday" won't work. But if you anchor it within a timeframe, "by May 1st", then you've set your unconscious mind into motion to begin working on the goal.

Adapted from www.topachievement.com