

TABLE TENNIS RULES

PLAYERS & EQUIPMENT

1. Each participant must present a current CSU student or faculty/staff ID card in order to be eligible to participate
2. Players may wear soft, pliable pads or braces on the leg, knee, and/or ankle. Braces may not have any exposed metal and/or screws. Braces made of any hard material (including plastic) must be covered with a padded sleeve or at least one-half inch padding for safety reasons. Under no circumstances will a player wearing a cast or splint be permitted to play.
3. If eyeglasses are worn, they must be unbreakable. Each player is responsible for the safety of his/her own glasses.
4. Each player is responsible for their own equipment (racket and balls)

GAME FORMAT

1. **Game time is forfeit time.** In the event that he/she decides to wait, that decision is irreversible and the game clock will begin at the scheduled game time. If a player chooses to wait, they will be required to wait until the other player shows up or a maximum of 10-minutes. Play will start as soon as the other player has arrived.

RULES OF THE GAME

1. **Players** keep the score of the game.
2. On the serve, the ball shall be placed in the palm of the flat hand about the level of the playing surface. The ball should be tossed upwards, with no spin, and struck as it is descending.
3. A coin toss or paddle spin determines who is to serve. The winner may elect to play at either end of the table, or to serve or receive. The loser is allowed the alternate choice.
4. Players or pairs shall switch sides after each game. In the third game, the players or pairs shall switch ends when someone reaches the score of 10.
5. The player or pair who served first in game one shall receive the first serve in the second game. The player or pair who served first in game one will also serve first in game three, if necessary.
6. Each player serves 5 consecutive points then receives 5 consecutive points.
7. Matches are best 2-out-of-3 games. Each game is to 21 points.
8. If the score reaches 20-20, the service changes after each point until one player gains a two point advantage.
9. A shot is no good when it hits the side edge of the table.
10. No sandpaper covered paddles are allowed.
11. A player or his racket may not touch the net, its supports, or the playing surface while the ball is in play. The player shall lose the point.